

Mississippi Stud

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Game Objective:

The objective Mississippi Stud is to compile the highest 5-card poker hand (containing at least a pair of sevens) from three dealt cards and two community cards.

Game Rules:

1. Dealers will shuffle a 52 card deck.
2. To begin the game, players must make an Ante bet.
3. Working from left to right, the dealer gives each player two starting cards, face-down.
4. The dealer places three community cards—face down—in the assigned area.
5. After looking at their two cards, players have a choice:
 - a. Fold (and surrender their ante); or
 - b. Make a 3rd street bet.
6. The dealer then reveals the first community card.
7. Players have a choice:
 - a. Fold (and surrender their ante and 3rd street bets); or
 - b. Make a 4th street bet.
 - c. The dealer then reveals the second community card.
8. Players have a choice:
 - a. Fold (and surrender their ante, 3rd street and 4th street bets); or
 - b. Make a 5th street bet.
9. The dealer then reveals the third community card.
10. Working from right to left, the dealer reveals each player's two-card starting hand and combines it with the three community cards.
11. The dealer pays according to the posted payable. All winning bets receive the same odds payouts.

Equipment Used:

Standard Casino Gaming Table
Mississippi Stud Layout
Two separate distinguished decks of 52 cards
Discard rack
2 Cut Cards
Gaming chips of denominations of \$1, \$2, \$3, \$4

Method of Play:

Mississippi Stud is a five-card poker game. Players compete against a payable, not against the dealer or other players.

Players ante and receive two cards. They either fold or buy the first community card (betting equal to their ante with an optional raise and re-raise equal to their ante). When that card is revealed, they either fold or buy the second community card (betting equal to their ante with an optional raise and re-raise equal to their ante). After that card is revealed, they either fold or buy the third and final community card (betting equal to their ante with an optional raise and re-raise equal to their ante).

House Rules:

- Before all tournaments, the Brush will announce the cost of the buy-in and any applicable re-buys/add-ons. Specific amounts are attached to the game schedule.
- Hourly tournaments interrupted by power failure or any other uncontrollable factor are automatically void unless only three players remain, in which case a determination of final position will be made based on each player's chip count.
 - Multi-table tournaments will complete the hand if readable and agreeable to all players, otherwise the hand is dead. Remaining prize money will be evenly divided among all remaining players, regardless of chip count.
 - Cash games and games of chance will complete the hand if readable and agreeable to all players. Otherwise, the hand is dead.
- Games of chance offer no refund. Chips purchased or won may be redeemed for face value and must be redeemed on the same day.

Player's need a pair of Jack's or better to win, and a pair of 7's to 10's to push. Odds printed on layout, or displayed on a table card. All bets received odds.

TYPES OF WAGERS:

Three identical bets on the betting circles

WAGER AMOUNTS:

\$2 minimum and \$4 Maximum

Payout Table:

Pair 6s to 10s ... PUSH
Jack's or better... 1 to 1
Two Pair... 2 to 1
Three of a Kind... 3 to 1
Straight... 4 to 1
Flush... 6 to 1
Full House... 8 to 1
Four of a Kind... 35 to 1
Straight Flush... 100 to 1
Royal Flush... 300 to 1

3 Card Bonus Wager: A player can make a bonus wager ranging from \$1-\$4 to bet on the dealers three (3) cards to see if they may happen to get a 3 of a kind, straight, flush, straight flush or Royal Flush.

Pair... 1 to 1
Flush... 3 to 1
Straight... 5 to 1
Three of a Kind... 25 to 1
Straight Flush... 30 to 1

**Max payout \$2,000*

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- Proceeds will be used to support the charity that sponsors the events of the day.
 - Contact the New Hampshire Lottery Commission Racing and Charitable Gaming Division with any concerns or questions.
 - All games of chance are conducted in accordance with RSA 287-D Pari 1206.06 Games of Chance House Rules.
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