

EXHIBIT A

HIGH ROLLER

12 0 05

Equipment: Game table, Dice and 4-10 Decks of cards 2 thru Q or numbered 2 thru 12. (Aces and Kings are eliminated from all decks).

Personal required to run game: (1) Dealer

Bet amount: \$1.00 per card as determined by table limits with all bets per card being identical.

Players at the table are all dealt a card face up to determine the placement of the button which designates the initial roller. The button also designates the first player to purchase cards during the initial Buy-in round and the Re-buy round with the option to purchase cards rotating clockwise.

The game begins when 2 or more players purchase cards for \$1 each from the dealer. The dealer pitches the cards face up in front of the player. Following the initial deal of cards players may purchase additional cards during the re-buy period. Cards may be purchased one at a time during the Re-buy period. Total number of cards not to exceed 150 per player per game.

The money is collected with 10% rake (House and Charity) and up to \$2 (Bonus Pot) taken out with the remaining money paid to the winner.

The player with the dealer button rolls the dice.

(Both dice must hit a wall and remain on the playing surface to be considered a legal roll. In the event either dice have contact with the rake slot, chip trays, top of rails, dealer shoe, card discard holder or any other foreign object other than cards on the playing surface, the roll will be ruled illegal. The player must roll again until a legal roll is achieved.)

All players with cards matching the roll of the dice continue with all other players being eliminated.

<u>DICE</u>	<u>CARD</u>
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	10
11	Jack
12	Queen

The roll begins with:

1. The player having the greatest number of matching cards.
2. The player with the dealer button.
3. The player following the dealer button in a clockwise direction.

All players remaining roll the dice with the highest roll being the winner.

Any player with more than 1 matching card may roll once for each card.

Following the completion of all rolls, if 2 or more players tie, the 2 or more players tied roll again and will continue to roll until a winner is determined.

The dealer button rotates clockwise around the table.

The Bonus Pot is awarded to the player winning 3 consecutive games.

In the event the bonus has not been paid nearing the end of Game Date Hours of Operation, the following will apply: 15 minutes prior to closing shall be designated as the final game with the Bonus Pot paid to the winner.

In the event fewer than 2 players remain at the conclusion of the Game Date Hours of Operation, the bonus pot to be recorded as rake.